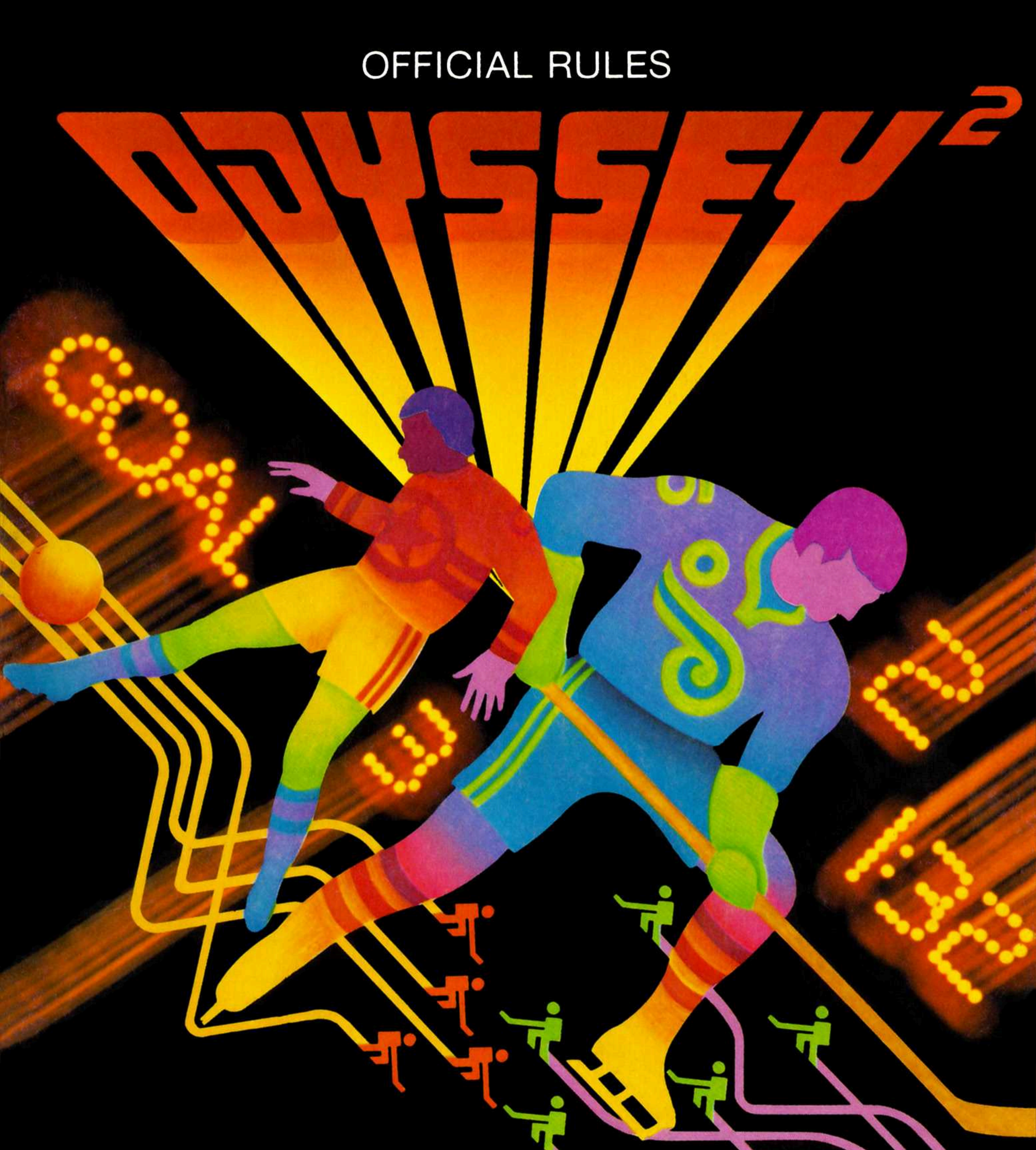
OFFICIAL RULES

ODYSSEY²



HOCKEY!

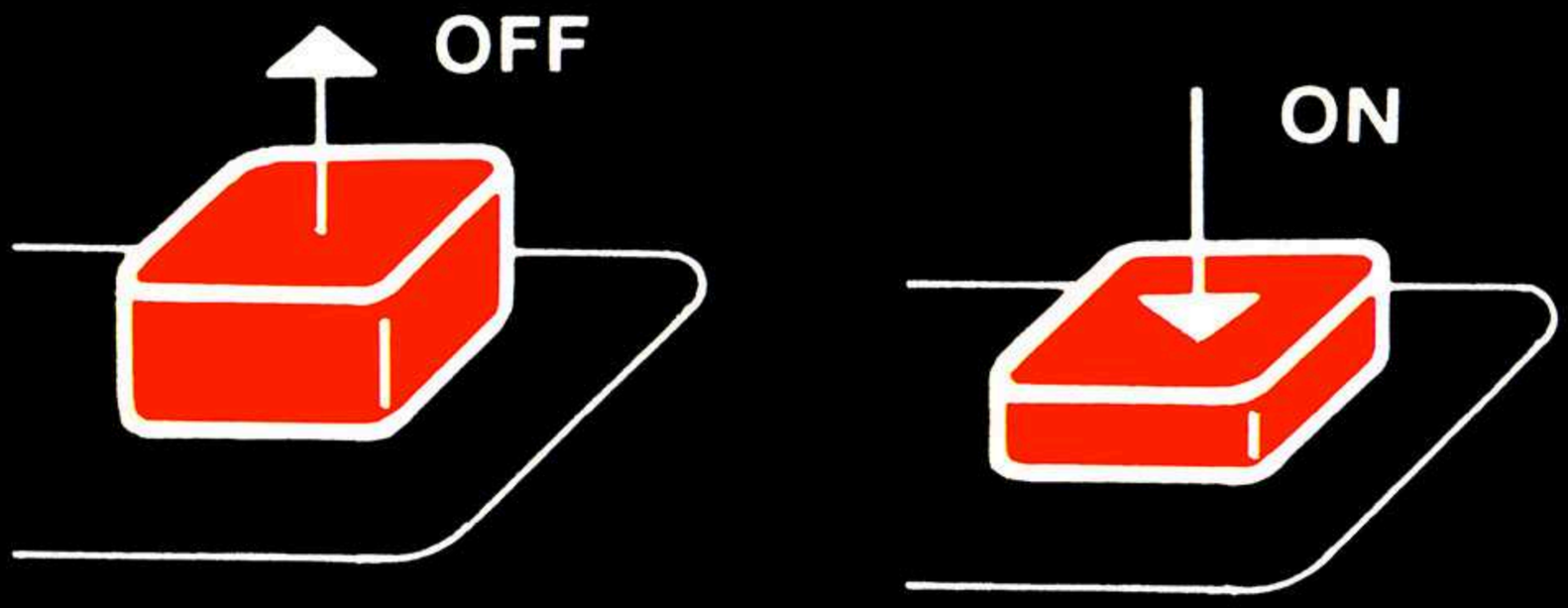
Realistic speed skating and fast off-the-wall action on electronic ice!

SOCCER!

A computerized version of the fastest growing college sport in the U.S.

IMPORTANT!

Always be sure that the power to your Odyssey² console is turned off before inserting a game cartridge. This protects the electronic components and extends the life of the unit.



TO BEGIN:

1 Insert the cartridge into the slot of the Odyssey² console with the label side of the cartridge facing the alpha-numeric keyboard.

2 Turn on the power by pressing the power button of the console. SELECT GAME will appear on your TV screen. If it does not, press the RESET key on the alpha-numeric keyboard.

On-screen colors may vary according to individual TV's color adjustments.

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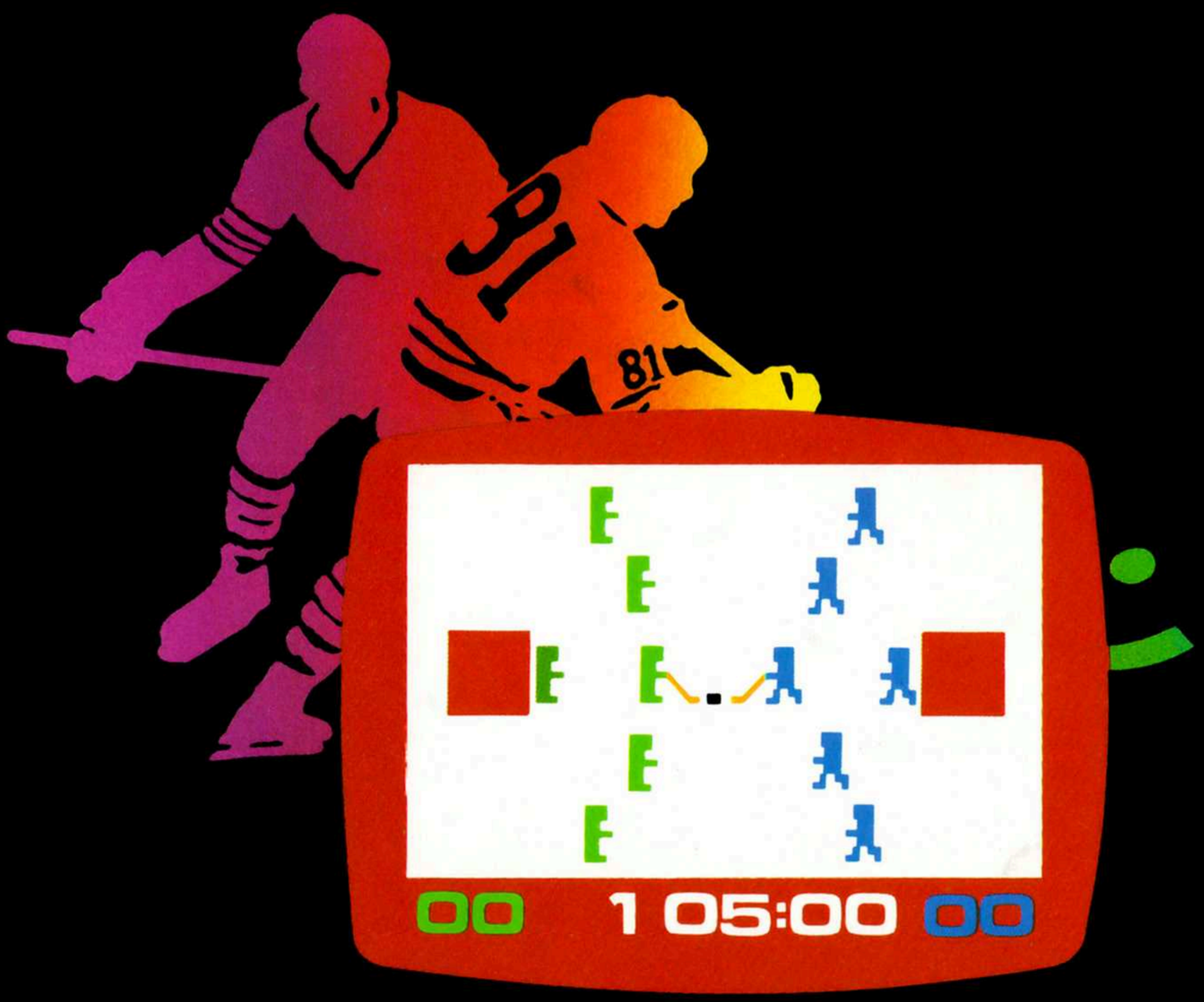
HOCKEY!

(Two players)

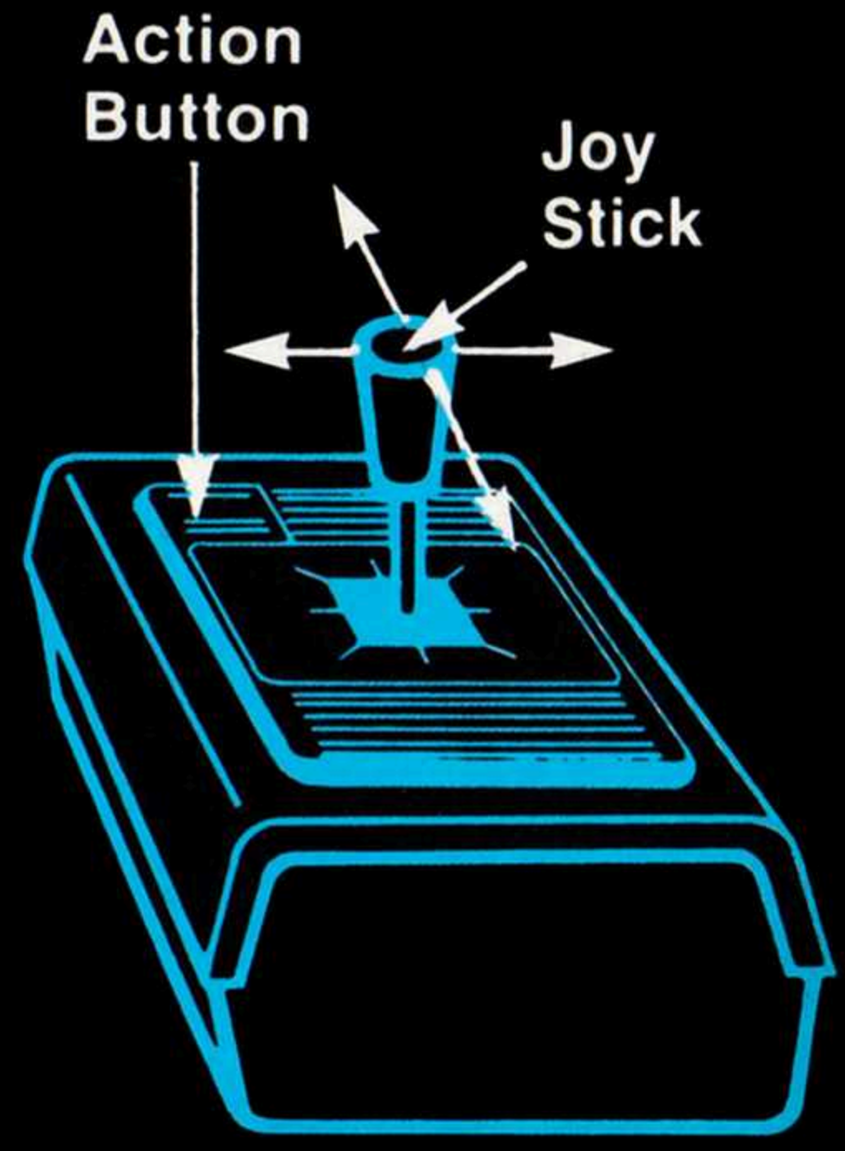
1 Press any key on the alpha-numeric keyboard.
2 Ice Hockey and Soccer games will alternately be displayed on the screen.
3 To start a Hockey game, move the joy stick of either hand control in any direction when Hockey appears on the screen.
4 The period in play and a digital timer will appear at the bottom of the screen.

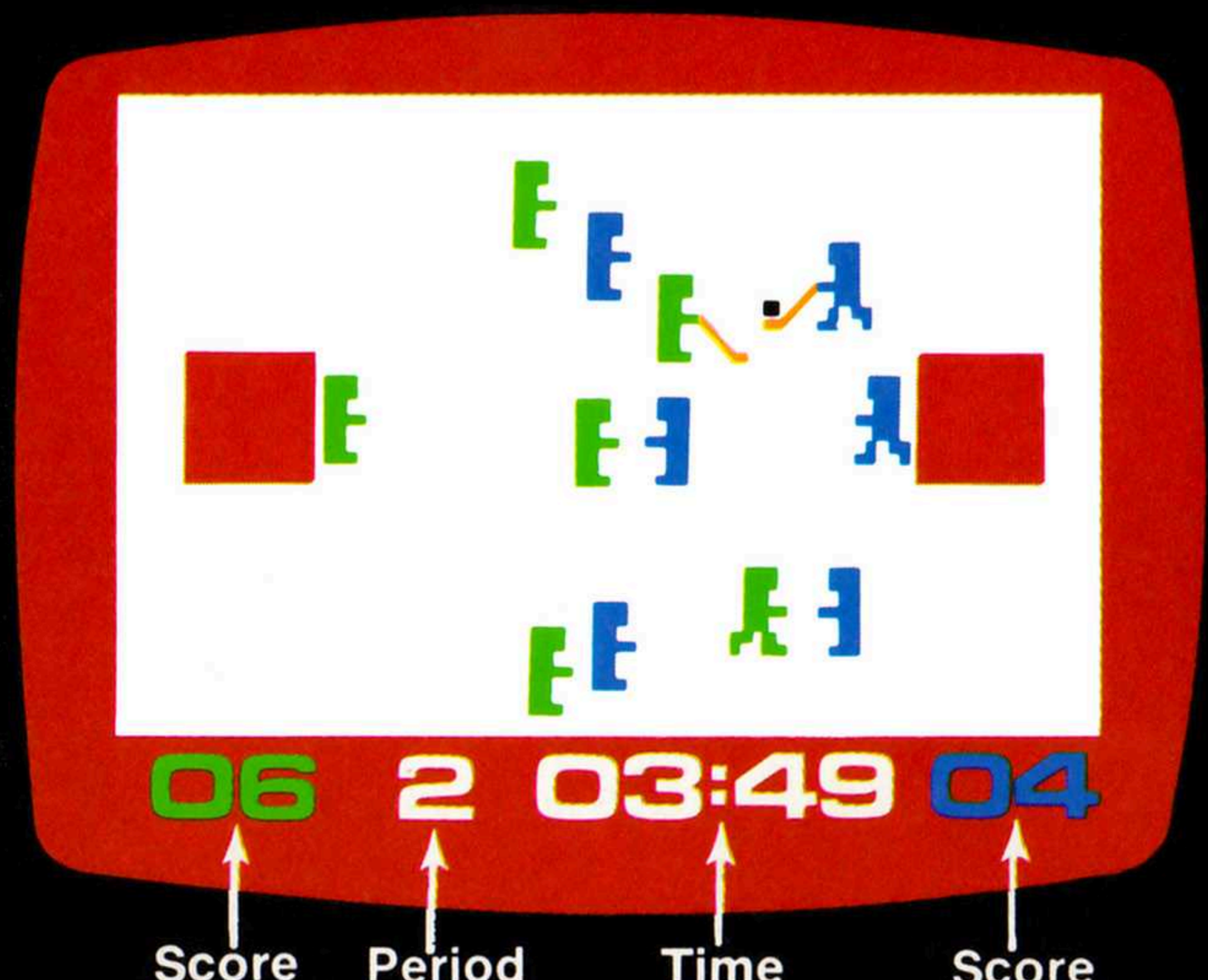


5 There are three five minute periods to each game. The timer will automatically reset at the end of each period. The game is over at the end of three periods.

6 There are six players on each team. Five of the players can race after the puck to any part of the ice. The goalies will only cover the goal areas.

7 The joy stick will control the player closest to the puck and the goalie. The player closest to the puck can be identified by the hockey stick. The other players will automatically follow the action.





8 Players can block each other if they make body contact and will become immobilized. Use the joy sticks of both hand controls to separate them.

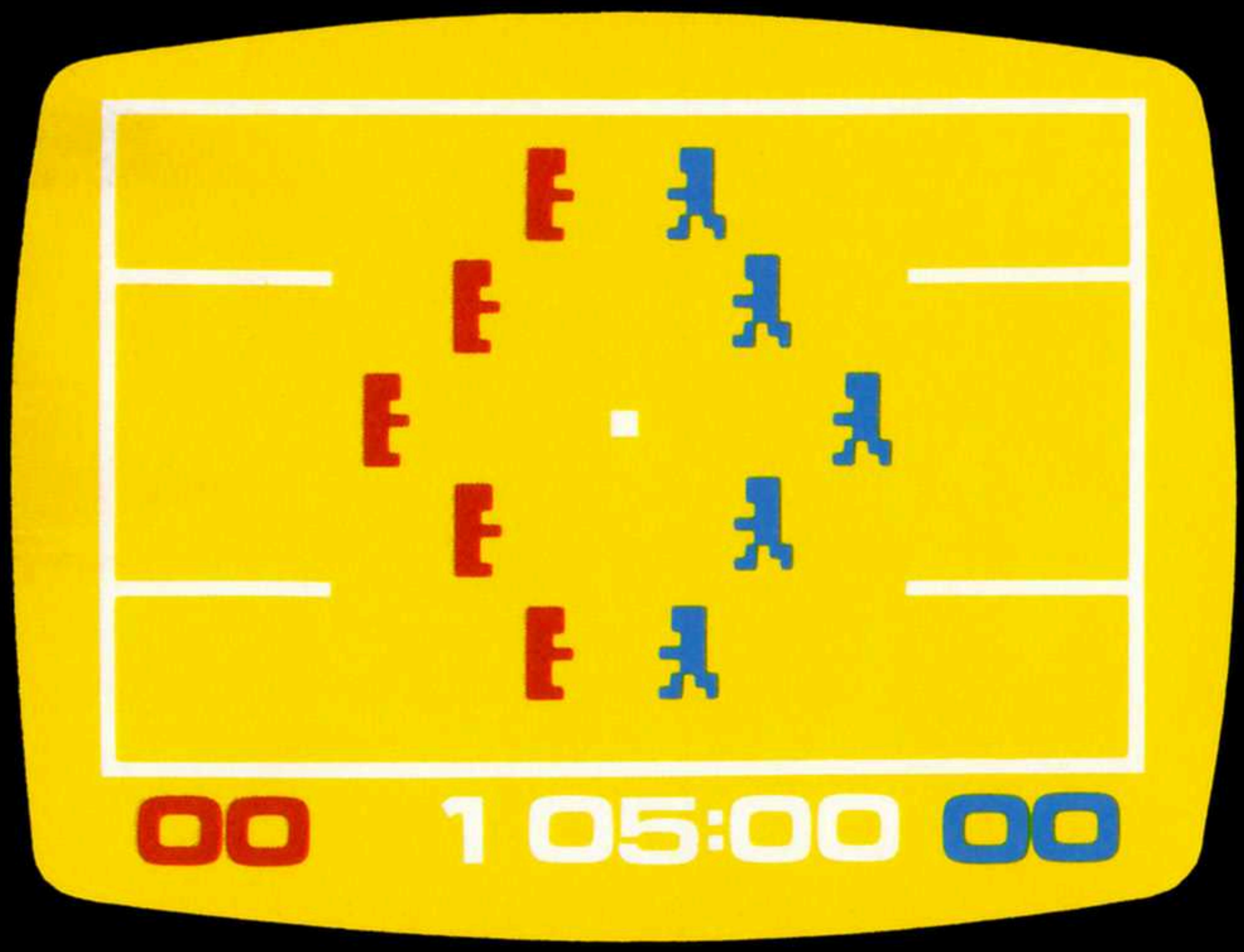
9 The puck is shot when a player makes contact with it and presses the action button. The puck will travel in the direction determined by the joy stick. The puck will continue its flight as long as the action button is depressed . . . or until it is blocked by another player on either team.

10 To play again, press RESET and move the joy stick of either hand control when Hockey is displayed on the screen.

SOCCER!

(Two players)

1 Press any key on the alpha-numeric keyboard.
2 Ice Hockey and Soccer games will alternately be displayed on the screen.
3 To start a Soccer game, move the joy stick on either hand control in any direction when Soccer appears on the screen.
4 The period in play and a digital timer will appear at the bottom of the screen.
5 There are two five minute periods to each game. The timer will automatically reset at the beginning of the second period. The game is over at the end of two periods.
6 There are six players on each team. Five of the players can run after the ball to any part of the field. The goalie will only cover the goal area.
7 The joy stick will control only the players closest to the ball and their goalies. These players will flash to show

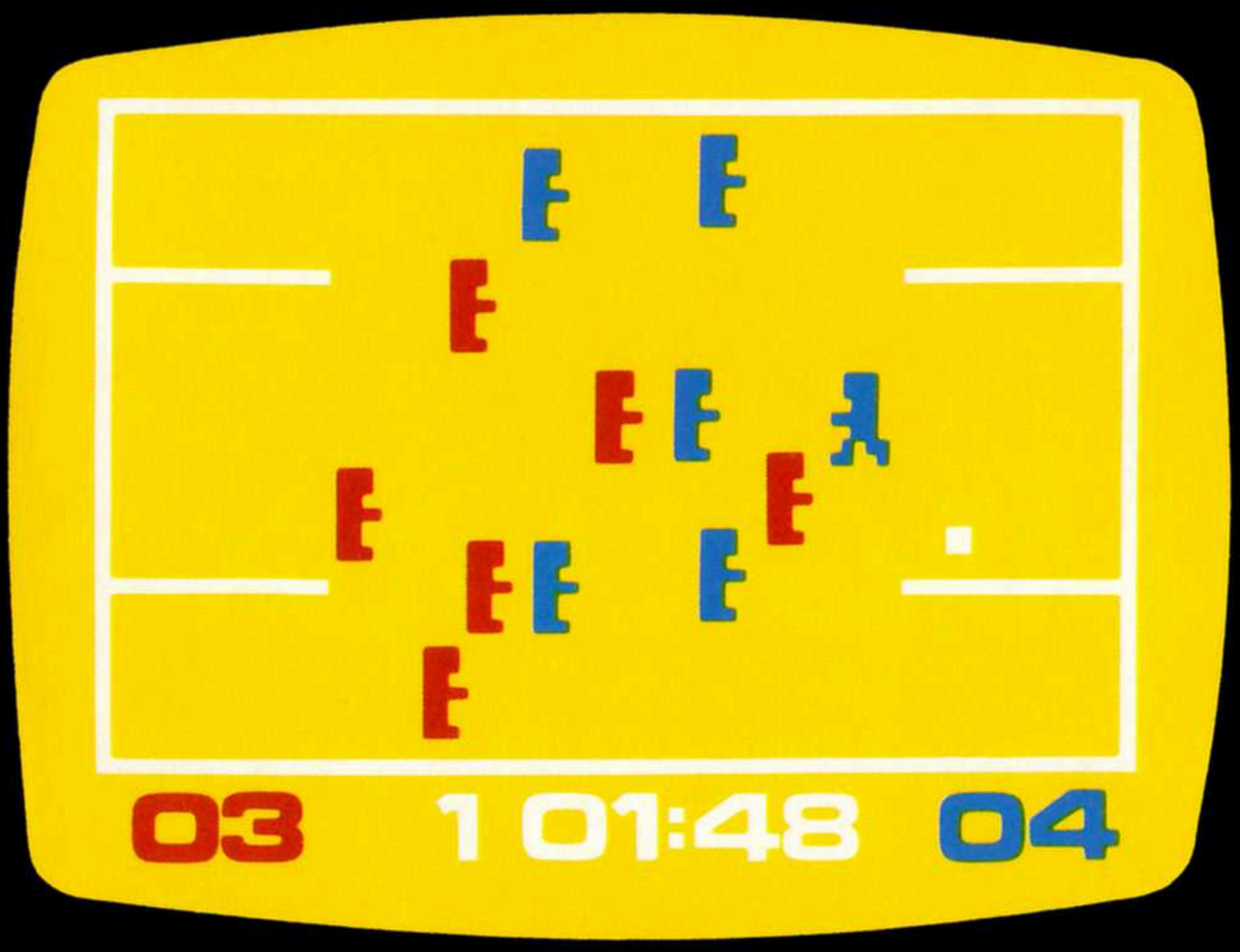


they are in direct control of the joy sticks. The other players will automatically follow the play.

8 Players can block each other if they make body contact and will become immobilized. If several players jam and are unable to move, use both joy sticks to separate them. If this does not unlock the jam, press RESET and start a new game.

9 The ball is propelled when a player hits it with head or legs. The ball will travel in the direction determined by the joy stick. The ball goes farther if you depress the action button at the same time a player makes contact with it. The ball will continue in motion as long as the action button is depressed, but will be halted if blocked by another player.

10 To play another game, press RESET and move the joy stick on either hand control when Soccer is displayed on the screen.



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